Succeed in the workplace

What employers want

The Canadian Council of Chief Executives list the top 6 skills sought by employers as:
1. People skills
2. Communication skills
3. Problem-solving skills
4. Analytical abilities
5. Leadership skills
6. Industry-specific knowledge

Take the time to think about the unique skills you have developed at Queen’s, starting with the skills list here for ideas. Explaining your strengths with compelling examples will be important for applications to employers and further education. For help, check out the Career Services skills workshop.

What can I learn studying FINE ART (VISUAL ART)?

- Artistic skills and command of the basic vocabularies, materials, traditional and technology-based tools, techniques and thinking processes belonging to drawing, print, paint, sculpture and new media
- Knowledge of expressive, intuitive, intellectual, and structural aspects of visual art
- Ability to think critically, analytically, and conceptually about works of art
- Oral and written communication to communicate your thoughts effectively in speech and writing
- Experience in a studio environment to work confidently and independently in the studio environment by employing safe, effective, and respectful working practices
- Problem solving to understand a variety of approaches to the making of art and identify and solve aesthetic, formal and conceptual problems in their discipline areas

Get to know FINE ART (VISUAL ART)

Queen’s Fine Art (Visual Art) is a small visual art program admitting 30 students per year. The intensive studio training, taught by instructors that are active in their field, and in conjunction with insight into the practices of visiting artists from across the country and the annual Koerner Artist Resident, provide for a broad spectrum of approaches and experience. The small class sizes and high professor-to-student ratios create an innovative learning environment focusing on three main areas of fine art: Paint Media, Print Media, and Sculpture and New Media. The Fine Art (Visual Art) program is well equipped with studios and workshops that create an atmosphere where learning and research can flourish. Field trips are made to exhibitions and workshops, including annual trips to New York City and Massachusetts.

Degree OPTIONS

Bachelor of Fine Art (Honours)
Bachelor of Fine Art (General)

Queen’s ADMISSION

Admission into our direct entry Fine Art program includes both the required application Fine Art (QP) through the OLAC (Ontario Universities Application Centre) website (olac.on.ca) as well as a digital portfolio submission. Please see queensu.ca/bfa for more details.


That is a degree from Queen’s.
### GET THE COURSES YOU NEED

- **1ST YEAR**: In first year take ARTF 127, 128, ARTH 120. For plan requirements, see the Arts and Science Academic Calendar or the Faculty website. Speak to an Academic Advisor at the Arts and Science Office or the Undergraduate Chair for help.
- **2ND YEAR**: In second year take ARTF 227, 228 and complete ARTH 120 if you haven't yet. All Plans have additional required courses not listed above that include Core, Option, and Supporting Courses. Plans may also have Exclusions or Substitutions. Please see the Academic Calendar to ensure you are taking the correct courses.
- **3RD YEAR**: Try to complete all core courses, including 6.0 units from ARTH at the 200 level (ARTH 231 and 232 are recommended) and must be completed to move into 4th year in the Fine Art (Visual Art) Honours Program. Take ARTF 337, 338. Need help mapping all of your core, option, supporting and elective courses (including those not listed above) to make sure you will have what you need to complete your degree? Use the Course Mapping Tool on the Arts and Science website.
- **4TH OR FINAL YEAR**: Complete your program requirements. Take ARTF 447, 448.

### GET RELEVANT EXPERIENCE

- **1ST YEAR**: Join teams or clubs on campus such as Ultraviolet Magazine. Volunteer at the Queen's Archives, the Union Gallery, Expressions Visual Arts Club, Comic Book Legion or Muse Magazine. See the AMS Clubs Directory or the Queen's Get Involved page for more ideas.
- **2ND YEAR**: Look into summer jobs by talking to the dept. or Career Services about work through SWEP or Work-Study. Take more responsibility within different clubs or extracurriculars. Consider entrepreneurial opportunities at programs like the Queen's Innovation Connector Summer Initiative (QCCI).
- **3RD YEAR**: If interested, apply for an Undergraduate Student Summer Research Fellowship (USSRF) or to ARTH 395 for a 12-week internship at a gallery or museum. Apply to exhibit your work at the Union Gallery for your 4th year.
- **4TH OR FINAL YEAR**: Investigate full-time jobs or other opportunities related to careers of interest. Assess what experience you're lacking and fill in gaps with volunteering, clubs, or internships – check out the Career Services skills workshop for help.

### GET CONNECTED WITH THE COMMUNITY

- **1ST YEAR**: Volunteer on or off-campus with different community organizations, such as the Modern Fuel Artist Run Centre and the Queen's Expressions Visual Arts Club.
- **2ND YEAR**: Get involved with the Fine Art (Visual Art) Program Student Council (DSC). Start or continue volunteering with organizations such as Student Friends of the Agnes Etherington Art Centre, The Union Gallery and the Kingston Arts Council.
- **3RD YEAR**: Do targeted networking with alumni working in careers of interest by joining the LinkedIn group Queen's Connects. Check out Career Services networking workshops. Connect with professors at events or workshops hosted by the DSC. Get out to community art events and gallery exhibitions and openings.
- **4TH OR FINAL YEAR**: Consider joining professional associations like the Federation of Canadian Artists and the Canadian Artist's Representation. Consider becoming a member of the Board of an Artist Run Centre. Join groups on LinkedIn reflecting specific careers or topics of interest in Fine Art.

### GET THINKING GLOBALLY

- **1ST YEAR**: The Queen's University International Centre is your first stop to learn how to internationalize your degree or to leverage your existing cross-cultural experience. Speak to a QUIC advisor or get involved in their programs, events and training opportunities.
- **2ND YEAR**: Is an exchange in your future? Start thinking about where you would like to study abroad. Apply in January for a 3rd year exchange through your Faculty's International Office. If exchange isn't for you, come talk to QUIC about some other options to gain international experience.
- **3RD YEAR**: Build your intercultural competence by getting involved with other cultures or by practicing or improving your language skills. Check QUIC's resources for ideas to go abroad, and volunteer or attend one of their events.
- **4TH OR FINAL YEAR**: Prepare for work or studies in a multi-cultural environment by taking QUIC’s Intercultural Competency Certificate, and research possible immigration regulations.

### GET READY FOR LIFE AFTER GRADUATION

- **1ST YEAR**: Grappling with program decisions? Go to Majors Night or get some help wondering about career options from Career Services.
- **2ND YEAR**: Explore different careers of interest by reading books in the Career Services Career Advising and Resource Area, such as Careers in Art. For more information check out Career Cruising or by finding and connecting with alumni on LinkedIn.
- **3RD YEAR**: Start focusing on areas of interest. Research education requirements for careers of interest. If needed, prepare to take any required tests (like the LSAT or GRE) and get help thinking about grad school from Career Services.
- **4TH OR FINAL YEAR**: Apply to jobs or future education, or make plans for other adventures. Get help from Career Services with job searching, resumes, interviews, grad school applications, or other decisions. Apply in the fall for SSHRC and OGS scholarships if applying to grad school in Ontario.

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**Where could I go after graduation?**

- Advertising specialist
- Animation artist
- Architecture
- Art conservationist
- Art consultant
- Art technician
- Art therapist
- Arts administration
- Auction manager
- Book illustrator
- Commercial artist
- Computer and media specialist
- Costume designer
- Drafting
- Education
- Events management
- Exhibit and display design
- Fashion designer
- Gallery owner
- Graphic art
- Interior designer
- Landscape architecture
- Medical illustrator
- Museum and gallery curator
- Painting
- Photography
- Production designer
- Professional artist
- Sculpting
- Stage designer

Some careers may require additional training.

Visit careers.queensu.ca/majormaps.html for the online version with links!