Screen Cultures and Curatorial Studies

Why GRADUATE STUDIES in SCREEN CULTURES AND CURATORIAL STUDIES?

Housed in the state-of-the-art Isabel Bader Centre for the Performing Arts, and the Agnes Etherington Art Centre, the Master’s program in Screen Cultures and Curatorial Studies is unique, linking adjacent disciplines, making it one of its kind.

The study of Screen Cultures and Curatorial Studies, and film & media production are inter-linked, providing students with a range of course options and professional opportunities, including academia, arts management, programming, media production, and curation.

Why QUEEN’S?

The program’s three strongly interconnected areas of focus, studies, research creation, and curation, are designed to stimulate creative dialogue in ways that open exciting points of access to multiple disciplinary formations. There is no comparable program in any other film, media, cinema or communication MA program in all of Ontario.

Visiting scholars, filmmakers, artists, and curators provide opportunities for practice-based learning. Blending academia with creative skills allows our graduates to implement their new found knowledge in the gallery, festival, museum, and beyond.

Exhibition space is available to students at the Art & Media Lab in The Isabel Bader Center and the Union Gallery for curatorial projects; these spaces allow students to have an exclusive platform to bring learning to life.

The program is uniquely offered in partnership with the Agnes Etherington Art Centre, a university and public art museum with physical display space paralleled by an off-site and active online program presence. The slate of courses offered by this partnership provide robust opportunities to participate in and benefit from experiential, applied learning.

Program STRUCTURE

The structure of this program is designed to maximize flexibility allowing students to engage in traditional academic research, creative / community projects, and develop professional profiles suitable to a wide variety of academic and non-academic career pathways.

The Master’s Program requirements are as follows:

• 12 months of full time studies
• 2 elective courses
• 3 mandatory courses
• Major Research Project/ Paper (MRP)

The MRP requirement can take the form of a written thesis; or a research creation, curatorial project, or video essay, each with a complementary written component.

RESEARCH Areas

• Animation Theory and Practice
• Archives
• Curation and Remediation
• AR / VR / AI
• Critical Curatorial Studies
• Environmental Media
• Experimental Media
• Feminist, Critical Race, Indigenous, and LGBTQ2+ Screen Cultures
• Historical and Contemporary Film and Media Theory
• Moving Image Research Creation (Narrative, Documentary, Experimental, Animation, and Open Media)
• National Cinemas, Cultural Institutions, and Curatorial Events

Visit the Film and Media website to read faculty profiles and learn more about their respective' research areas. When you find a prospective supervisor for your own research, reach out to express your interest and related experience.
**Screen Cultures and Curatorial Studies MA Map**

**Getting Started**
- Key priorities in the fall and winter include completing your coursework, and attending the Professional Development Seminar and Workshop with visiting artists and academics.
- With your supervisor, begin your list of required readings for your research thesis.

**Intermediate Stage**
- Consult with your supervisor and confirm which pattern you will be following for your MRP.
- Form your supervisory committee and begin to research and write your project or thesis.
- Consider volunteering in museums, galleries, and art events to expand your work connections.

**Wrapping Up**
- Complete your MRP. Submit your thesis or project to the OQSPACE archive.
- Connect with your supervisory committee to get a holistic view of your work.
- Consider whether further education in a diploma/PhD program is desirable.

**What Will I Learn?**
A graduate degree in Screen Cultures and Curatorial Studies can equip you with valuable and versatile skills, such as:
- Knowledge and technical skills in multiple forms for diverse audiences.
- Enhance the creation of innovative, interdisciplinary, and informed media.
- Study more about historiography; research creation; archives and exhibitions; on-line curation; digital media practice; images, activism, and the real; animation theory and practice.
- Independence and experience as a collaborative worker.
- Awareness, an understanding of sound ethical practices, social responsibility, responsible research, and cultural sensitivity.
- Professionalism in all aspects of work, research, and interactions.

**Where Can I Go?**
A Master's in Screen Cultures and Curatorial Studies can take your career in many directions, such as:
- Academia and teaching
- Film production
- Galleries
- Media
- Museums
- Non-profit agencies
- Publishing houses
- Social policy agencies
- Taking time to explore career options, build experience, and network can help you have a smooth transition to the world of work after graduation.

How to use this map
Use the 5 rows of the map to explore possibilities and plan for success in the five overlapping areas of career and academics. The map just offers suggestions - you don't have to do it all! To make your own custom map, use the My Grad Map tool.
Graduate Studies FAQs

What do I need to know to APPLY?

ACADEMIC REQUIREMENTS
- BAH or BFA degree from a recognized university in film or media studies or cognate fields (e.g., communications, cultural studies, film and media production, visual art, art history, popular culture).
- Grade requirements: Minimum B+/75% average in the last two years of university study.

ADDITIONAL REQUIREMENTS
- If English is not a native language, prospective students must meet the English language proficiency requirements in writing, speaking, reading, and listening. The following minimum scores are required: (1) TOEFL iBT: Writing (24/30); Speaking (22/30); Reading (22/30); Listening (20/30). Applicants must have the minimum score in each test as well as the minimum overall score, or (2) IELTS: 7.0 (academic module overall band score and a 7.0 for each test band), or (3) PTE Academics: 65, or (4) CAEL CE -70 (minimum overall score).

KEY DATES & DEADLINES
- Application deadlines are posted on our How to Apply page, at this web address: https://www.queensu.ca/filmandmedia/graduate/how-apply

What about FUNDING?

The Department of Film and Media provides financial support for MA students. The current minimum level of funding is approximately $18,000 for the academic year. Financial support is derived from a combination of internal and external awards in addition to teaching or research assistantships.

We encourage all students to apply for external funding from OGS, SSHRC, and other sources. Queen's will automatically issue a one time $5,000 award to incoming Master's students who have won federal government Tri-council awards. For more information on many external awards, see the School of Graduate Studies and Postdoctoral Affairs’ information on awards and scholarships.